

Index to Volume 22 (2001)

Number 1 (January) pp 1-110
 Number 2 (March) pp 111-210
 Number 3 (May) pp 211-316

Number 4 (July) pp 317-396
 Number 5 (September) pp 397-472
 Number 6 (November) pp 475-582

SUBJECT INDEX

Number 1

Editorial *Nigel Cross*, 1
 The importance of visualisation in concept design *Darren W. Dahl, Amitava Chattopadhyay and Gerald J. Gorn*, 5
 Some phenomena of problem decomposition strategy for design thinking: differences between novices and experts *Chun-Heng Ho*, 27
 Composition and construction in experts' and novices' weaving design *Pirita Seitamaa-Hakkarainen and Kai Hakkarainen*, 47
 Analyzing design activities which affect the life-cycle environmental performance of large made-to-order products *J.L. Stoyell, G. Kane, P. W. Norman and I. Ritchey*, 67
 The accidental move: accident and authority in design discourse *Fiona McLachlan and Richard Coyne*, 87
 Viewpoint: Metatheory in practice *Per Galle*, 101
 Book Reviews: Understanding Virtual Design Studios *M.L. Maher, S.J. Simoff and A. Cicognani (S. Garner)*, 103
 The Internet and Everyone *John Chris Jones (Wolfgang Jonas)*, 105
 Acknowledgement of Referees, 109

Number 2

Multi-strategy workspace navigation for design education *Sylvie Boulanger and Ian Smith*, 111
 Models for estimating design effort and time *Hamdi A.*

Bashir and Vince Thomson, 141
 An analogy-based model for estimating design effort *Hamdi A. Bashir and Vince Thomson*, 157
 Development and verification of a generic framework for conceptual design *Sebastian Macmillan, John Steele, Simon Austin, Paul Kirby and Robin Spence*, 169
 Towards a framework for evaluation of computer visual simulations in environmental design *Lamine Mahdjoubi and John Wiltshire*, 193

Number 3

Mapping the conceptual design activity of interdisciplinary teams *Simon Austin, John Steele, Sebastian Macmillan, Paul Kirby, Robin Spence*, 211
 Error and distributed cognition in design *J.S. Busby*, 233
 An inquiry into computers in design: attitudes before-attitudes after *R. Hanna, T. Barber*, 255
 The differences between retrospective and concurrent protocols in revealing the process-oriented aspects of the design process *John S. Gero, Hsien-Hui Tang*, 283
 Project briefing for accessible design *Rachael Luck, Hans Haenlein, Keith Bright*, 297

Number 4

Announcement: Design Studies Award, 317

An examination of the forces that generate a style *Chiu-Shui Chan*, 319
 Sketching as mental imagery processing *Manolya Kavakli and John S. Gero*, 347
 Comparing graphic actions between remote and proximal design teams *Steve Garner*, 365
 Crafting competitive advantage: crafts knowledge as a strategic resource *Karen Yair, Mike Press and Anne Tones*, 377
 Conference announcement, 395

Number 5

Observing the act of specification *Stephen Emmitt*, 397
 Modular product architecture *Jeffrey B. Dahmus, Javier P. Gonzalez-Zugasti and Kevin N. Otto*, 409
 Creativity in the design process: co-evolution of problem-solution *Kees Dorst and Nigel Cross*, 425
 Compositional design of a generic design agent *Frances M.T. Brazier, Catholijn M. Jonker, Jan Treur and Niek J.E. Wijngaards*, 439

Number 6

Effort-saving product representations in design—results of a questionnaire survey *Anne Römer, Guido Weißhahn, Winfried Hacker, Martin Pache, and Udo Lindemann*, 473
 A scheme for functional reasoning in conceptual design *Amarresh Chakrabarti and Thomas P. Bligh*, 493

Applying structured methods to Eco-innovation. An evaluation of the Product Ideas Tree diagram *E. Jones, N.A. Stanton and D. Harrison*, 519

Expert systems and the emergence of teledesign *Anthony Crabbe*, 543

The development and evaluation of Syco3D: a real-time collaborative 3D CAD system *Tek-Jin Nam and David Wright*, 557

AUTHOR INDEX

Austin, S., 169, 211

Barber, T., 255
 Bashir, H.A., 141, 157
 Bligh, T.P., 493
 Boulanger, S., 111
 Brazier, F.M.T., 439
 Bright, K., 297
 Busby, J.S., 233

Chakrabarti, A., 493
 Chan, C-S., 319, 319
 Chattopadhyay, A., 5
 Coyne, R., 87
 Crabbe, A., 543
 Cross, N., 1, 425

Dahl, D.W., 5
 Dahmus, J.B., 409
 Dorst, K., 425

Emmitt, S., 397

Garner, S., 365, 103, 365
 Gero, J.S., 347, 283, 347
 Gonzalez-Zugasti, J.P., 409
 Gorn, G.J., 5

Hacker, W., 473
 Haenlein, H., 297
 Hakkarainen, K., 47
 Hanna, R., 255
 Harrison, D., 519
 Ho, C-H., 27

Jonas, W., 105
 Jones, E., 519
 Jonker, C.M., 439

Kane, G., 67
 Kavakli, M., 347, 347
 Kirby, P., 169, 211

Lindemann, U., 473

Luck, R., 297

Macmillan, S., 169, 211
 Mahdjoubi, L., 193
 McLachlan, F., 87

Nam, T-J., 557

Otto, K.N., 409

Pache, M., 473
 Press, M., 377, 377

Ritchey, I., 67
 Robin Spence, 169
 Römer, A., 473

Seitamaa-Hakkarainen, P., 47
 Smith, I., 111
 Spence, R., 211
 Stanton, N.A., 519
 Steele, J., 169, 211
 Stoyell, J.L., 67

Tang, H-H., 283
 Thomson, V., 141, 157
 Tomes, A., 377, 377
 Treur, J., 439

Weißhahn, G., 473
 Wijngaards, N.J.E., 439
 Wiltshire, J., 193
 W. Norman, P., 67
 Wright, D., 557

Yair, K., 377, 377

KEYWORD INDEX

architectural design, 543
 artificial evolution, 439

built environment, 297

case studies, 233
 case study, 377, 283, 377
 co-evolution, 425
 collaborative design, 365, 377, 233, 365, 377, 557
 communication, 377, 377
 computational model, 439
 computer aided design, 557
 computer-aided design, 255
 Computer-Supported Cooperative Work (CSCW), 557
 computer supported design, 365, 111, 365
 computer-supported design, 193
 conceptual, 347, 347

conceptual design, 5, 169, 211, 409, 493
 concurrent design, 557
 creative design, 87, 425
 creativity, 255, 519

decision making, 111
 decision-making, 397
 design, 347, 347
 design activity, 347, 67, 211, 347
 design automation, 439
 design cognition, 377, 319, 347, 47, 233, 255, 283, 319, 347, 377
 design education, 111
 design knowledge, 47
 design management, 377, 141, 157, 233, 377
 design methodology, 409
 design model(s), 439
 design models, 543
 design problem solving, 473
 design process, 47, 169, 211, 397, 425, 543
 design processes, 319, 319
 design research, 255
 design strategy, 27, 111
 design theory, 87, 543
 design tools, 519, 557
 diffusion of innovations, 397
 distributed design, 233
 drawing, 365, 365

eco-design, 519
 effort estimation, 141
 effort-saving modelling, 473
 eigenvector, 157
 engineering design, 67, 493
 environmental design, 67, 193
 environmental impact, 67
 evaluation, 193
 expert systems, 543

framework, 193
 functional reasoning, 493

generic design, 47

hermeneutics, 87

industrial design, 365, 27, 365
 information processing, 319, 347, 319, 347
 innovation, 397, 519
 innovative design, 493
 interdisciplinary, 169, 211

marketing, 5
 modelling, 67, 169

perception, 347, 347
poststructuralism, 87
problem decomposition, 27
problem solving, 47
product design, 425
product development, 141, 157,
409
product platforms, 409
product representations in
design, 473
Project briefing, 297
protocol analysis, 319, 319
protocol studies, 283
psychology of design, 5
science of design, 319, 319
simulation, 193
software design, 439
specification, 397
statistics, 255
teamwork, 169, 211, 519
user participation, 297



